

# MALL COP



League of Comic Geeks artist Tom Lintern's Death Mall series is being reborn as a Basic Tower Game™ scenario Mall Cop.

This innovative new “vertical” game design incorporates a traditional dice tower with playing cards and dice (of course!).

Choose from 10 different gang decks – each character has their own skills, such as attack and defense value, mobility, victory point value, etc. Last gang standing (or most gang members surviving) wins!



## STORY

After years of continuous wars, disastrous climate changes, and devastating plagues, what's left of humanity finally got its act together and put the survivors in huge, super cool structures called MegaMalls around the (barely) livable regions of the planet. People reside and shop in these MegaMalls...and FIGHT!

Yep, shopping and fighting are still the two most important activities for homo sapiens.



Apparently, humans did not learn anything from centuries of self-inflicted catastrophes. But at least we now have a variety of more interesting tribes to belong to and slaughter. Steal food, steal sweet merch. Inflict mayhem. Humanity has reached the epitome of its evolution. Oh, and we are *devolving*, too. That's why it looks like the 1980s.

# GANGS!

Each gang has a story. There are Lawful good gangs (very few), Lawful Bad gangs (more), Lawful Neutral gangs (can't make up their minds?), and every variation in-between. Regardless of tribe affiliation, sometimes ya gotta do what ya gotta do to survive.

Here are just a few of the ecstatic, fun-loving tribes you can play –



## **KILLER PUNK ASSASSINS**

These are the type of low-life people you'd find if you were hanging out in the MegaMall subterranean areas.

Total complete zeros! Their favorite mall victims are the elderly and children because, after all, they're the easiest to steal from.



## **SUBURBAN MOM DEATH STALKERS**

There's no end to the greed for these blood-thirsty motherly misfits. They told their kids they're just going out for a power walk with their friends and will be back soon. We know what they're really going to do. ("Hey, mom, is that blood on the new dress you bought me?")



## **ARCADE CREEP-FREAKS**

These guys lurk in the shadows of the mall's arcades. They're not afraid to take kids' quarters or cut in line for the hottest game. Don't mess with these guys or it's game over, and you'll be the loser.



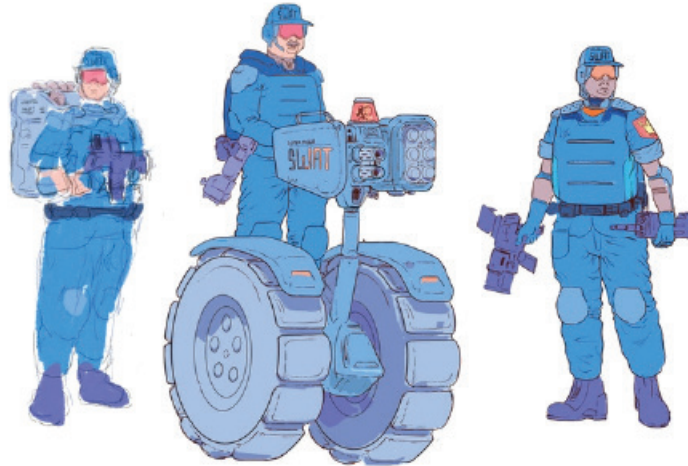
## **MASCOT MAYHEM**

Who thought hiring insane asylum patients and putting them in mall mascot suits would be a bad idea? What could possibly go wrong?



## **CREEPER BATHROOM CLOWNS**

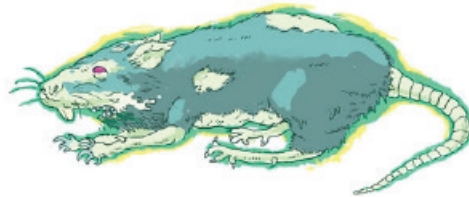
Just when you thought someone couldn't stoop any lower these clowns terrorize mall shoppers when they go to the bathroom. Never go to the restroom alone or one of these freaks will surely pay you a visit. Try to hold it until you get home.



### **MALL S.W.A.T.**

These are the elite Mall Cops. If you're looking to break the few laws that exist – better think again! This elite police force might be mostly good, but they don't always read you your rights if they're in a bad mood.

These guys are heavily equipped and armed to take on the MegaMall's lawless gangs.



### **TOXIC MUTANT SEWER RATS**

These deadly pests emerge from the sewer system and sub, sub-basement areas to terrorize mall shoppers on a regular basis. They don't come up looking just for food. They are in a continuous state of rage and want to bite whatever or whomever is in their way.

## **READY TO HAVE SOME CHAOTIC FUN?**

Please sign up with an email to [dana.lombardy@gmail.com](mailto:dana.lombardy@gmail.com) to be kept informed.